

加权条件策略公共物品博弈

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■ 演化博弈

■ 条件策略

■ 加权条件策略博弈

Public goods games

模型

- 两种类型

合作者
背叛者

-对公共基金贡献c
-不贡献

- groups of size: g

- 总的贡献被放大r倍并平分给每个参与者

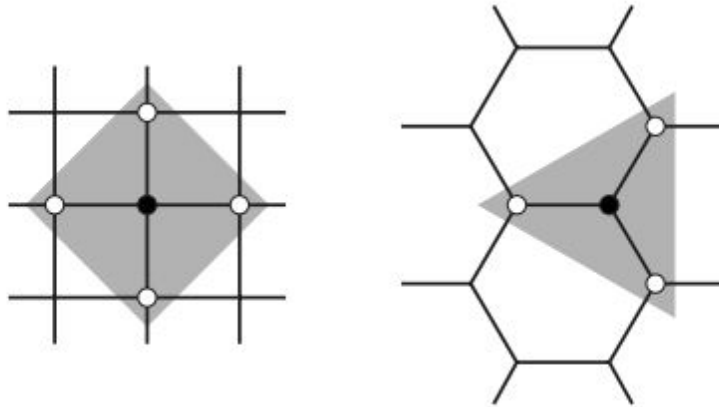
(无论贡献与否)

$$P_c = \left(\frac{rn_c}{N} - 1 \right) c$$

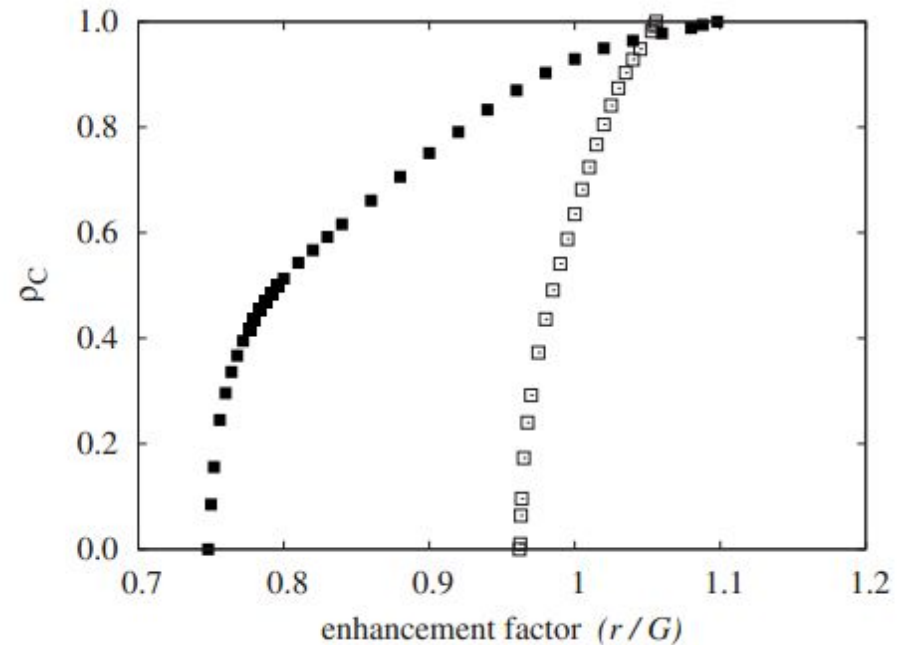
$$P_d = \frac{rn_c}{N} c.$$

- $g < r$, 背叛占优

spatial structure



- larger groups indeed lower the enhancement factor that is needed to sustain cooperation



spatial structure

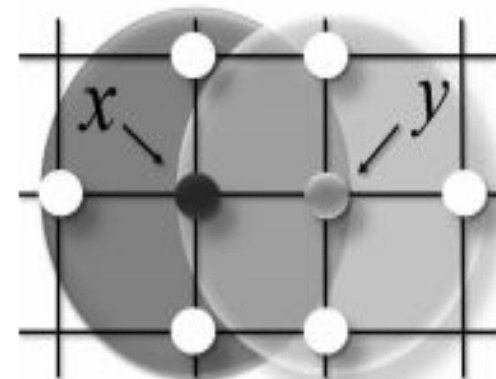
- Spatial structure supports cooperators in public goods games.
- ↪ Cluster formation reduces exploitation and enables cooperators to survive.

Conditional strategy

- humans or animals, will likely behave differently under different circumstances
- Conditional cooperators will contribute to the common pool only if there is a sufficiently high number of other conditional cooperators in the group

Conditional strategy

- each player x is designated either as a conditional cooperator with strategy C_i ($i=0,1,2,3,4$),
- or a defector ($S_x = D$, or $S_x = C_5$)
- conditional cooperator with strategy C_i will invest a fixed amount (without loss of generality, to be equal to 1) to the group only if there are at least i other players in the group who are also cooperators



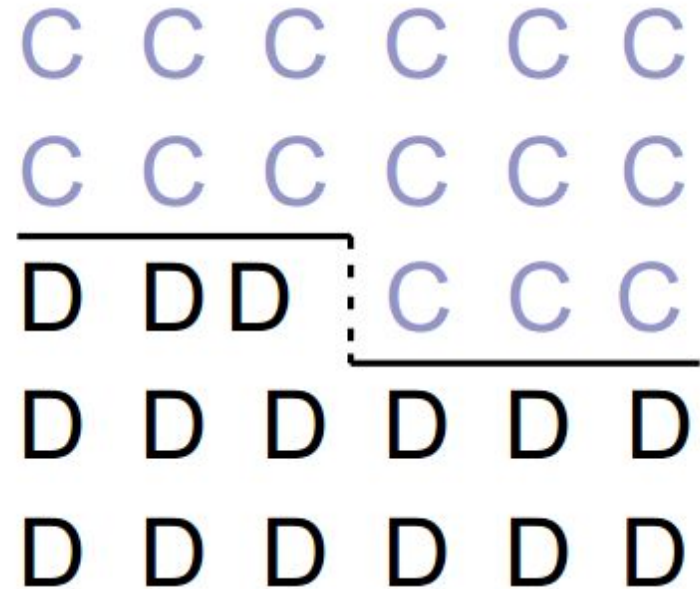
Conditional strategy

- critical synergy factor

$$\frac{r}{G} \sum_{i=j+1}^{G-1} i = \frac{r}{G} \sum_{i=j+1}^G i - (G - j).$$

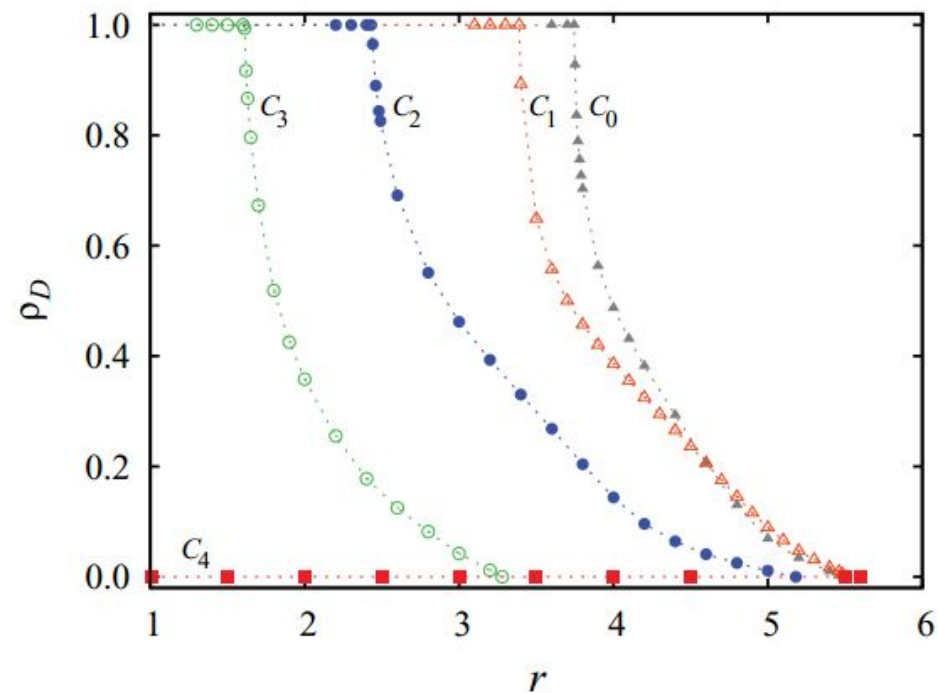
- $r_c^j = G - j$

G: group size



Conditional strategy

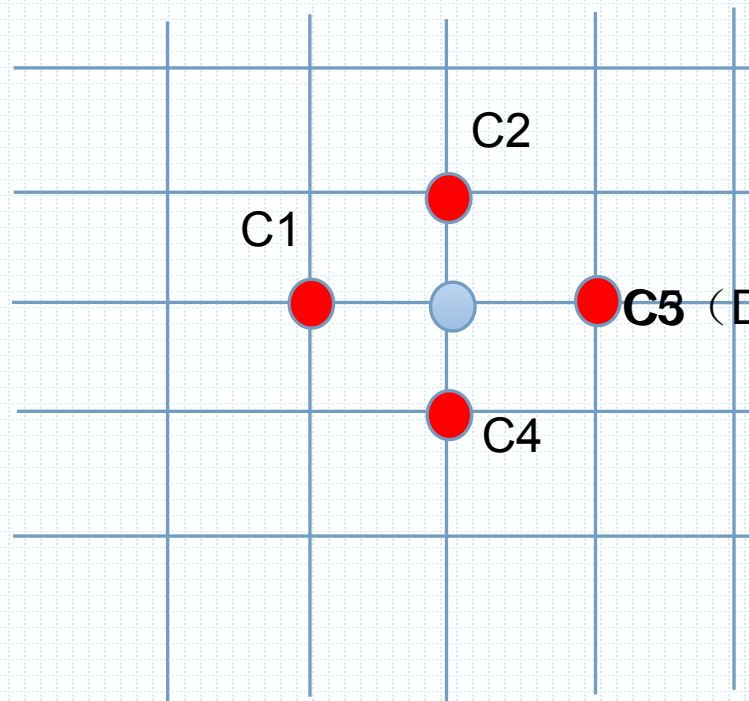
- 不同策略组合
- 背叛者比例随放大倍数关系



Weighted conditional strategy

Consideration

- a more rational individual's contribution behavior should be mainly influenced by the less cautious neighbors rather than the cautious ones
- the neighbors who are more cautious will have a larger probability of choosing defection instead of cooperation



Weighted conditional strategy

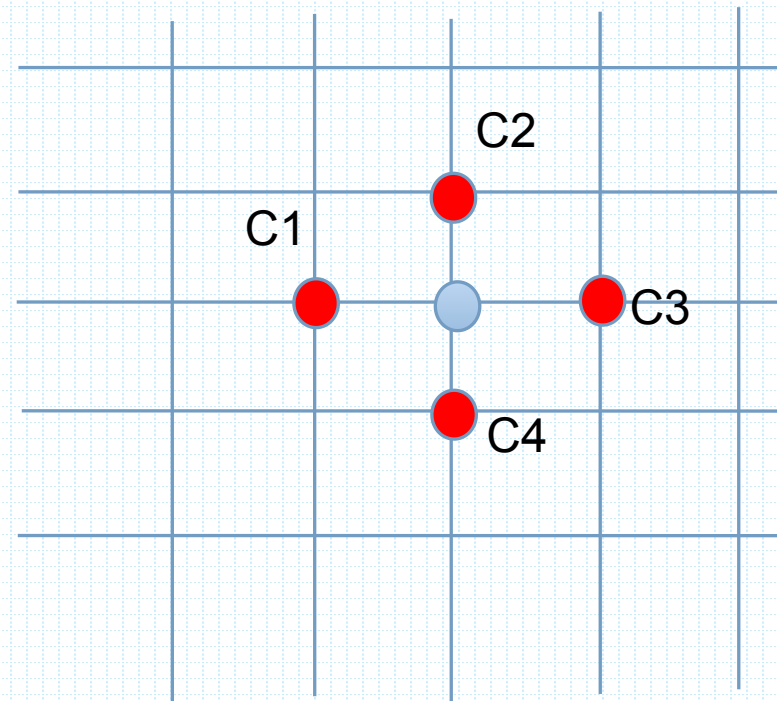
■ 有效合作者个数

$$N_c = \left[\sum_{j=1}^4 n_j \times e^{-\alpha \times j} \right]$$

■ a cautious cooperator has a smaller effect on the individuals' contribution behaviors than a less cautious one

■ For example:

■ $N_1=4, N_2=3(\alpha=0.1)$



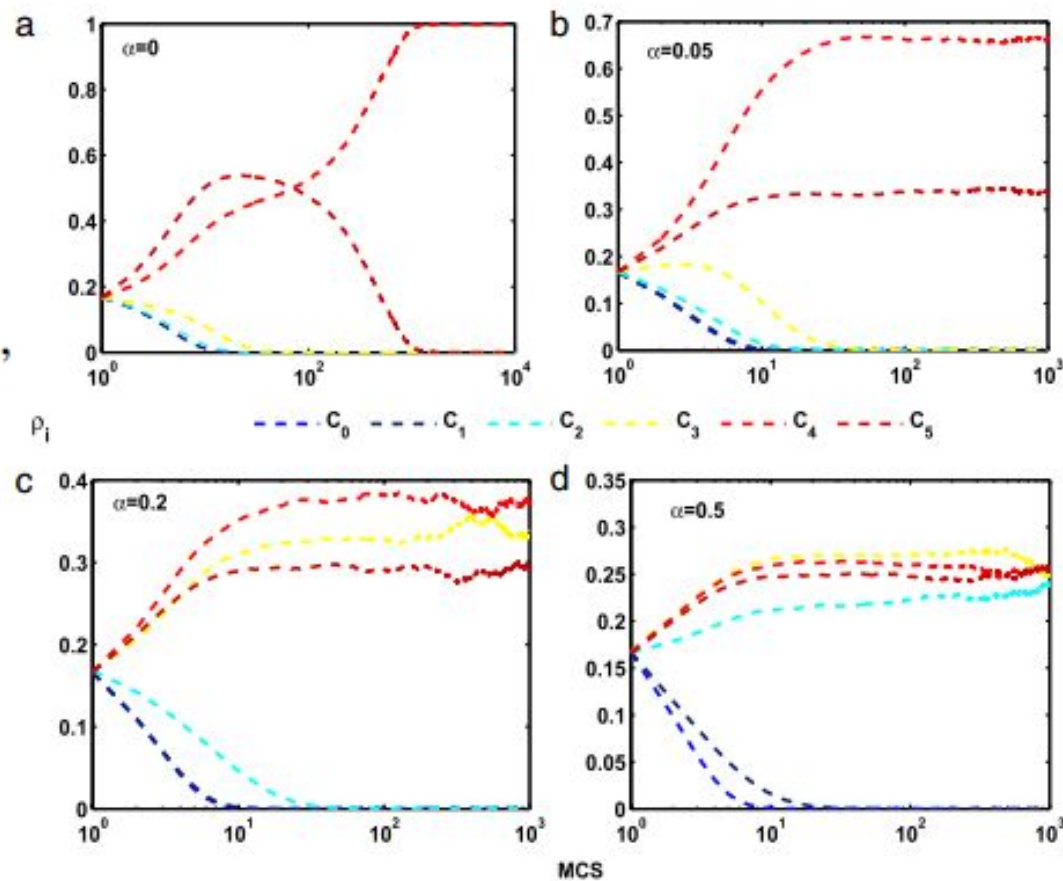
Weighted conditional strategy

low $r=1.05$

■ update rule:

$$W(s_x \leftarrow s_y) = \frac{1}{1 + e^{[(P_{s_x} - P_{s_y})/K]}}$$

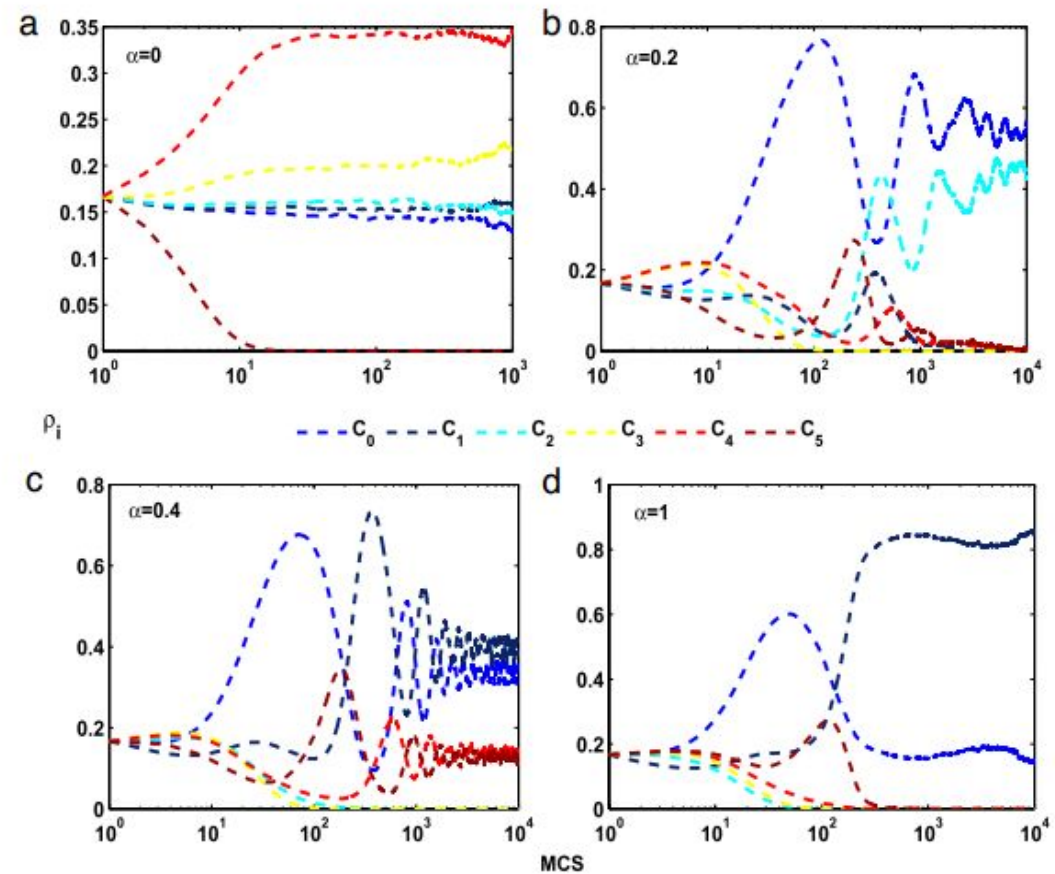
■ The number of strategies coexist in the system increases



Weighted conditional strategy

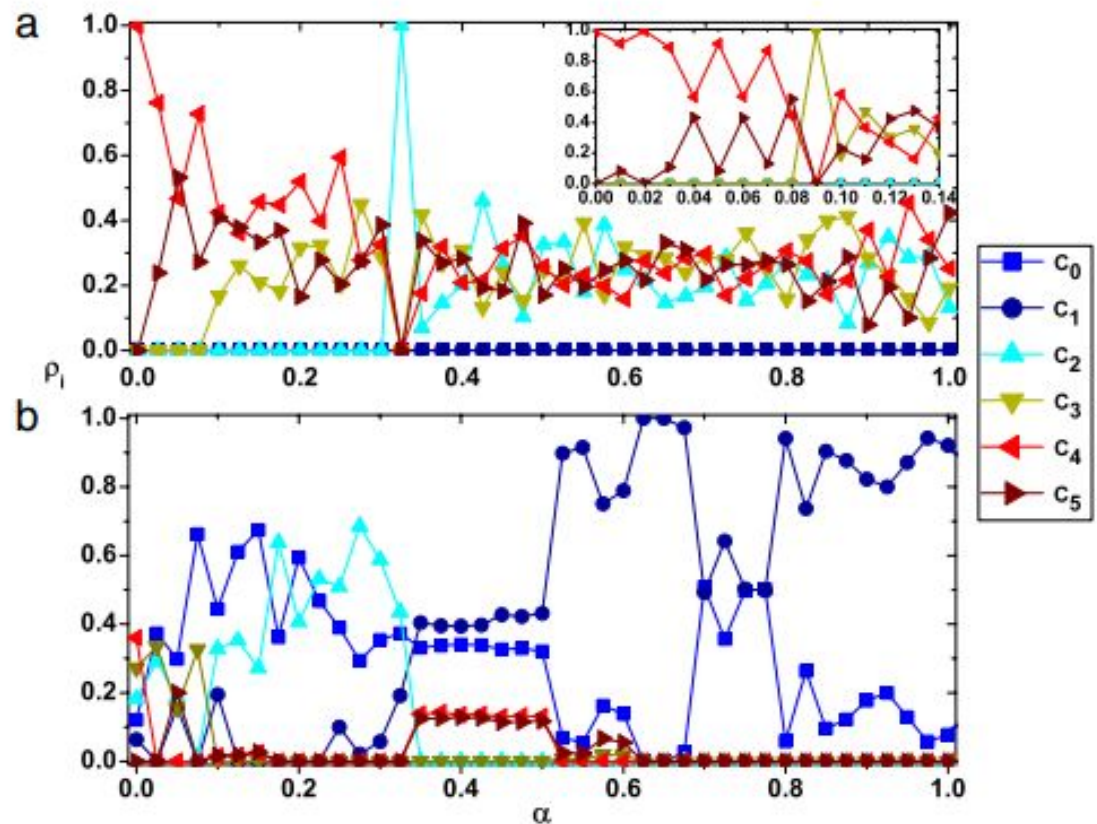
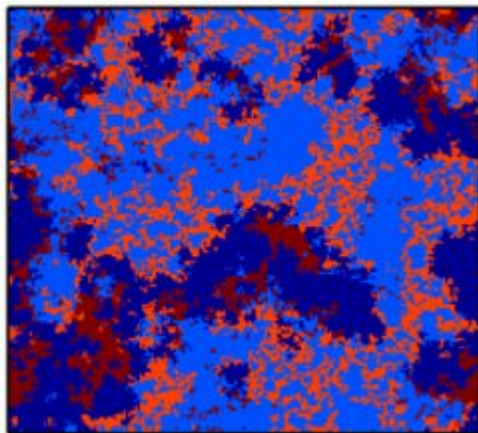
high $r=4.5$

- the kinds of strategies are fewer than the un-weighted model
- the time evolution of survived strategies shows an intense oscillation



Weighted conditional strategy

- The frequencies of the six strategies as functions of the weight parameter



Weighted conditional strategy

- critical synergy factor

- $C_2 \quad \left[4e^{-2 \times 0.35} \right] = 3$

- $C_3 \quad \left[4e^{-3 \times 0.09} \right] = 3$

Weighted conditional strategy

- low r :

the introduction of the weight is conducive to the existence of the conditional strategies.

- higher r :

the less cautious cooperators easily survive in the lattice

Weighted conditional strategy

■ Limitation:

- In addition, it should be pointed out that the
- more conditional cooperators will not be distinguished from defectors(C5)

■ Cause

- the fact that more players'
- contribution conditions are harder to meet as α increases

• 谢谢!